

## The New Science Official FAQ 1.0

### **General**

What are the end game conditions?

*The game is over at the end of the turn when the final level 5 discovery is published.*

*OR (and most likely) the turn following the happening cards running out -- in other words unless all of the level 5 discoveries are published there will always be one final full turn with no new happening cards revealed. You can also think of it like this: there are no happening cards on the first and last turn of the game.*

### **Rest**

Can you use more than one energy for the Rest action?

*No -- one energy per player per turn.*

The rules say to place your marker on the "highest" empty rest number and then turn order is set highest to lowest. What does this mean?

*The 1 spot is technically "highest", so the first player to use energy to rest places their energy on the 1 spot and thus goes first next turn.*

What can you use Rest for?

*Rest can only be used to augment Research, Experiment or Publish actions.*

### **Actions**

When you allocate energy can it go anywhere in the Discovery Actions section, or do you need to fill it up top to bottom? Example: can a person allocate energy straight to the +1 bonus, or do they have to wait until someone else takes the +0 bonus before the +1 place can be taken?

*You can place energy on any available action (depending on the number of players) so in a 5 player game, if you go first, you can place your energy on the +1 Publish action, for example. However, it's critically important that you resolve those actions from top to bottom and left to right. So the first action resolved (after rest, cards, and influence) is the +1 Research, then +0 Experiment, then +0 Publish, then +0 Research, +1 Experiment, etc.*

### **Happenings**

Is a Happening card revealed the very first turn?

No

Can the Happening card Apprentice Nicolas be used to steal another player's experiment in a discovery for which you don't know the pre-requisite discoveries but have your marker in a research area due to the Tycho Brahe Happening card?

*Yes these cards may be used together in this manner.*

Blaise Pascal: Is the player required to have expended energy in this phase in order to gain this benefit? Or can the player gain this influence even without spending any energy?

*You may use Pascal regardless of energy spent on Influence.*

Robert Hooke states: At the end of the action selection phase, move one energy each for two other players to a different available action. When played, is it implemented before or after Rest is resolved? In other words, can the card be used to move someone else's action cube on Rest, even though resolution of the Happening card?

*It is used AFTER Rest -- Rest is the first action you resolve, then the Happening cards.*

Out of Favour and Seeking a Patron: When do you decide who has the least science influence?

*The intent is for this to be resolved when the player tries to publish, so you can spend energy to change the amount of influence you have before the card's effect kicks in.*

Fit For Bedlam: Can the loss be in the same area?

*No, it must be in two different areas*

Robert Boyle: Can you use Boyle to succeed even if you have no way of reaching the target number?

*Yes, Boyle's help allows you to experiment successfully regardless of the target number.*

Provenance: Does the target still receive full prestige?

*No, you split it, but the player using the card rounds down for their half if applicable.*

## **Publishing and Experimenting**

Does the +1 publishing space give you a +1 modifier for every influence category that's required for publishing or only for one of them?

*All of them.*

Let's say Player A published Spectrum of Light and then used that to publish Laws of Motion. The other two physics discoveries in that box have not yet been touched. Could Player A or even another player then go and research, experiment on, and publish those other two physics discoveries?

*Unpublished discoveries of a grouped set are still available for researching. So yes, this is legal.*

When a player publishes a discovery that depends on one of two or more alternate pre-requisites as shown "in a box" on the board and connected to the discovery by a single arrow, does the player automatically publish the other pre-requisite even if it has not been experimented, or even researched yet? For example, assume a player publishes Reflecting Telescope. For the necessary prerequisites she has knowledge of Rudolphine Tables and Planetary Motion but no one has yet experimented on Heliocentrism, or perhaps even researched it. Does she get credit for publishing Heliocentrism?

*No, only the discoveries that the player has successfully experimented on and they do not receive Prestige for them.*

Do you "spend" influences when publishing? Or does it stay at the current level?

*You do not spend influence. It stays where it is after publishing.*

When playing with less than four players, do you ignore the pre-requisites of Chemistry and Biology?

Yes.

Can a player place an action on Publishing, even if he is completely unable to publish a discovery that turn? In other words, can a player select publishing for the sole purpose of blocking another player?

*Of course!*

There is a 3-point bonus for publishing the most total discoveries. There is a rule that when a higher level discovery is published, if pre-requisite discoveries haven't been published but rather successfully experimented on, the player puts his marker on the pre-requisite publish area without scoring prestige points. Do these discoveries count for end game "total" published discoveries?

*Yes, these count for end game scoring.*